

2020 SAYRE SPEEDWAY DEMOLITION DERBY RULES

TYPE OF CAR

Six (6) or Four (4) cylinder FRONT WHEEL DRIVE, cars, station wagons, or mini vans ONLY

1. All drivers must complete the annual registration agreement in its entirety before unloading their vehicles.
2. All drivers must be 18 years of age. Must provide Identification
3. Drivers must wear approved helmet, fire suit and seatbelts. Safety gloves, eye protection and neck collar highly recommended. NO drugs or alcohol allowed.
4. Good sportsman and professional behavior is expected of all drivers and crew members.
5. No pit crew member or spectator is allowed on the track at any time.

PREPARATION OF CAR

1. All glass, headlights, tail lights, chrome, any plastic that can fall off must be removed before entering the track.
2. We recommend drivers' door be painted white for safety.
3. Hood springs may be removed, but the hood hinges must remain intact.
4. If the floor is rusted through on driver's side, it may be patched.
5. Cars must have an on/off toggle switch or key switch. No twisting of wires because it is not safe.
6. Radiator must remain in original position or it may be removed.
7. Tires maybe any size. Wheel weights must be removed. Studded snow tires are not permitted.
8. Gas tank may be removed from original position. A metal boat tank or other suitable metal tank should be securely mounted in center of floorboard behind front seat and covered. NO more than 5 gallons of gas in tank.
9. Any size battery. Battery must be securely fastened to floorboard and covered with a floor mat.
10. Stacks through hood are permitted, if not used, you must cut two (2) holes in hood in case of fire.
11. Car numbers must be painted on both sides of car or an 18" x 18" UPRIGHT ROOD NUMBER
12. Roof signs are permitted with sponsor names or numbers, no profanity or vulgar statements on car
13. Hoods and trunks must be left open until after inspection
14. You may run a car that has been hit and stopped running, as long as car has not sustained extensive damage.
15. **NO** reinforcing or bracing the car in anyway. **NO** adding concrete to make stronger. **NO** raising or lowering car.

DOORS

1. Doors may be wired or chained shut. If wired, wire in at least 6 places. If chained, chain in at least 4 places.
2. You may weld a plate over door to protect drivers. Plate is to protect driver not reinforce car. Max overlap is 6"

HOOD & TRUNK

1. Hoods must be wired in six (6) places, metal to metal or have bolts installed not to exceed 3/8 inch in diameter.
2. Trunk lids may be wired or banded in up to six (6) places. DO NOT BOLT TRUNK.
3. Safety bars are strongly recommended in place of the windshield to protect hood from entering cabin.

TIRES

Regular Passenger car tires **ONLY**. Must be air filled. **NO** truck or off road equipment tires.

ILLEGAL CARS

Cars determined to be illegal will be disqualified and entry fees forfeited. All winning cars will be re-inspected prior to pay-off if necessary. This means even rolling the car over! Just because it's not listed doesn't mean it can be done.

ALL RULES ARE UNDER DISCRETION OF THE TRACK WITH SAFETY FIRST IN MIND.

PROCEDURES

1. Drivers must register at back gate by 8 pm. Drivers must pay attention to the track officials at all times
2. Drivers must run aggressive while derby is on. Cars cannot sit idle for over sixty (60) seconds. You will be disqualified. Drivers must stay in car with seat belts fastened until derby is completed or until derby is over.
3. Drivers must stay inside the marked area of competition. Cars out of bounds for 1 minute will be disqualified.
4. **NO** hitting on driver's door.
5. **NO** driving on rim if you have a flat (tears up track).

6. **WHEN RED FLAG IS OUT, ALL ACTION MUST COME TO A HALT.** Drivers not obeying red flag will be disqualified. Drivers who are no longer in competition may exit their cars at that time. If black flagged must stop immediately.
7. Must pick up debris from your car after Derby completed

\$1,000 to WIN

\$20 Entry Fee